
TONY ANDREAS RUDOLPH

Senior Art Director & Designer

With a background in marketing, feature film, VFX,
animation, photography & e-commerce

2020

www.toru-media.de

HELLO,

my name is Tony Andreas Rudolph, I am a 29 years old 360 visual Art Director based in Germany. Doing my professional life I gathered more than 4 years experience in film production, visual effects as well as concept design. In addition I have 3 years experience in marketing and e-commerce plus over 3 years experience in photography.

My strengths are planning projects, creating new workflows and sharing my skills and knowledge within a team. My goal is to learn new methods and thus to develop technologies that bring new creative ways to light. Never the less, it is still important to me to combine my skills in visual content creation with my marketing experience in such a way, that unique stories can be told.

CONTACT

Fürther Strasse 18
90429 Nuremberg
Germany

@ zulusplitter@online.de
☎ (+49) 16090197007

LINKS

www.toru-media.de
www.toru-photo.de
[behance.net/zulusplitter](https://www.behance.net/zulusplitter)
[linkedin.com/in/tonyandreasrudolph](https://www.linkedin.com/in/tonyandreasrudolph)

TECHNICAL SKILLS

Advanced knowledge:

Autodesk Maya	Adobe Creative Suite
ZBrush	Final Cut Pro

Intermediate knowledge:

Autodesk 3ds Max	The Foundry Nuke
Autodesk Arnold	The Foundry Mari
ChaosGroup V-Ray	KeyShot
Adobe XD/Sketch	Microsoft Office

Basic knowledge:

MAXXON Cinema4D	Unreal Engine
-----------------	---------------

DISCIPLINES

Art Direction	Photography
Concept Design	3D Modeling
3D Environment Art	Digital Matte Painting
Graphic Design	Motion Design
Project Management	Team Management

WORK EXPERIENCE

2016 to 2020

Senior Designer

05.2017 to 01.2020 - Amazon

I helped launching the Amazon Appstore in India. I was Senior/Lead Designer for the DE, UK, IT, SP and ES market and designed landing pages for desktop, mobile, tablet and Amazon Fire TV, social media assets, email campaigns and print media for events like GamesCom. I supervised external agencies with feedback, quality control and briefings.

Senior Digital Matte Painter

09.2016 to 04.2017 - Scanline VFX GmbH

Environment Generalist - creating concept art, 2D and 2.5D matte paintings and full CG environments including slapcomp and complex projections for projects like *Star Wars Rogue One*, *Transformers The last Knight*, *Tatort Stuttgart*,

Senior 3D Environment Artist

02.2016 to 07.2016 - RiseFX GmbH

Modeling, shading, lighting and rendering assets, props and CG Environments, painting digital matte paintings and concept art as well as creating complex projections in nuke and mari for projects like *Captain America Civil War*, *The Lake and Cure for Wellness*

2014 to 2016

Senior Digital Matte Painter

09.2015 to 01.2016 - Scanline VFX GmbH

Projects: *Der geilste Tag*, *The Lake*, *Berlin Eins (TV Movie)*

Mid-Lev Digital Matte Painter

11.2014 to 08.2015 - MPC Film Vancouver

Projects: *Batman V Superman*, *Monster Trucks* & *Goosebumps*

Freelance Concept Artist

10.2014 to 11.2014 - Realtime

Creating 2D and 3D concept designs for a mobile game engine demo shown at the Gamescom 2015

Freelance DMP/Concept Artist

08.2014 to 09.2014 - various clients

Clients: Atlantis Publishing, Papierverzierer Publishing, Imagine Publishing, Amber Artworks, Moviestuff-Berlin

2013 to 2014

Digital Matte Painting Dozent

06.2014 to 07.2014 - SAE Institute Leipzig

I had three classes, two Game Design and one Film & VFX Class to show and teach how to create a matte painting for a film and/or game cinematic. As well as explaining a typical workflow in a feature film environment. Analyzing game cinematics and giving showreel tips for future 3D, environment and matte painting artists in the game and film industry.

Junior Digital Matte Painter

02.2014 to 06.2014 - Framestore London

Projects: *Guardians of the Galaxy*, *Jupiter Ascending*, *Dracula Untold*

Junior Digital Matte Painter

12.2013 to 01.2014 - Scanline VFX GmbH

Projects: *Captain America Winter Soldier*, *Divergent*, *Big Game*, *The Cut*

2011 to 2013

Concept Artist Intern

05.2013 to 11.2013 - Trixter GmbH

Projects: *Marvels Avengers 2 - Age of Ultron*, *Captain America Winter Soldier*, *Wolfblood 2*, *7th Dwarf* and various undisclosed commercial and feature film projects

VFX Intern

02.2013 to 04.2013 - Lumalenscape GbR

Compositing, Digital Matte Painting, Concept Art, 3D Generalist for the Project „Ab in den Urlaub“

Freelance Illustrator

2011 to 2012 - Atlantis Verlag

Creating/Painting of book covers for the german sic-fi and fantasy publisher Atlantis

FILMOGRAPHY (HIGHLIGHTS)



Star Wars Rogue One
(2016)



Guardians of the Galaxy
(2014)



Transformer 5
The Last Knight
(2017)



Captain America
Winter Soldier
(2014)



Batman V Superman
(2016)



Captain America
Civil War
(2016)

Full-Filmography: https://www.imdb.com/name/nm6284060/?ref_=nv_sr_srsrg_0

MARKETING ASSETS CREATED FOR (VIA AMAZON)



EDUCATION

Diploma - Film & Animation

2011 to 2012 - SAE Institute Leipzig

vocational baccalaureate diploma of art

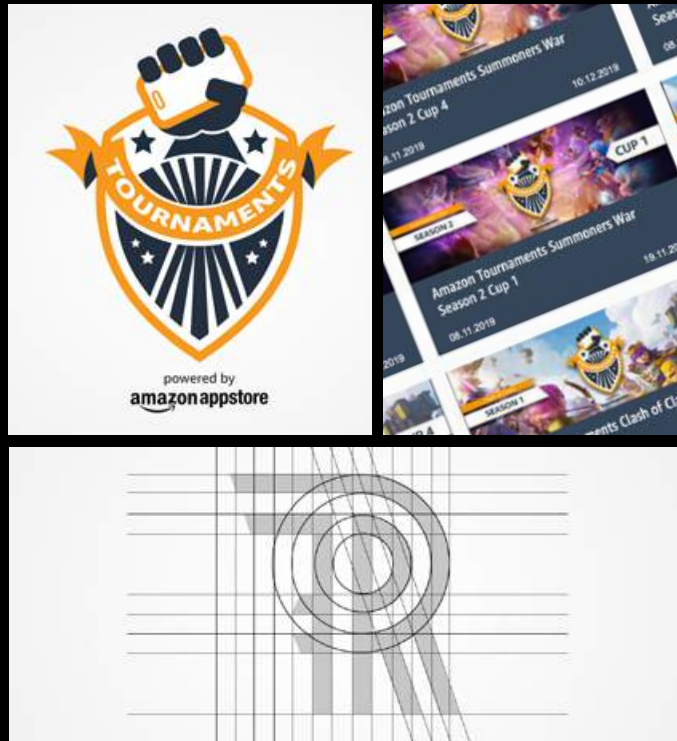
2007 to 2011 - Gutenbergschule Leipzig

2020

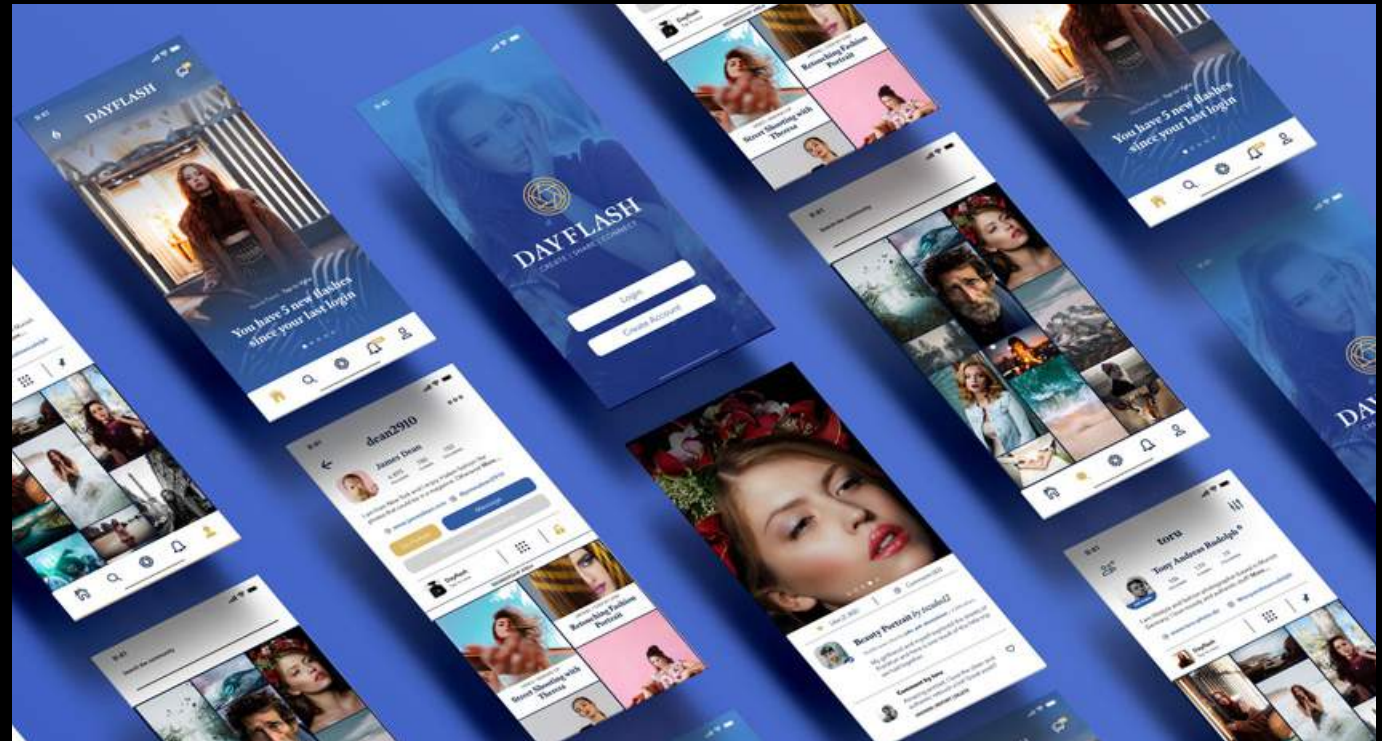
GRAPHIC DESIGN

www.toru-media.de

LOGO DESIGN & BRANDING



UI / UX DESIGN



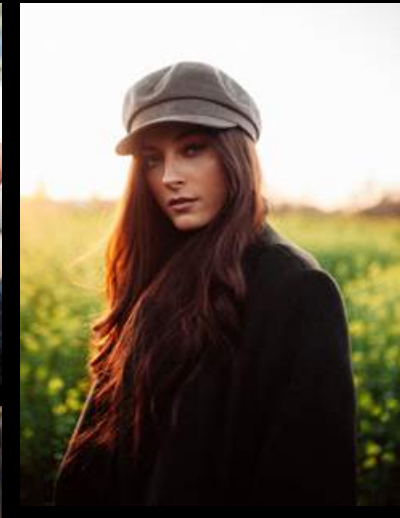
EDITORIAL / PRINT BOOK DESIGN



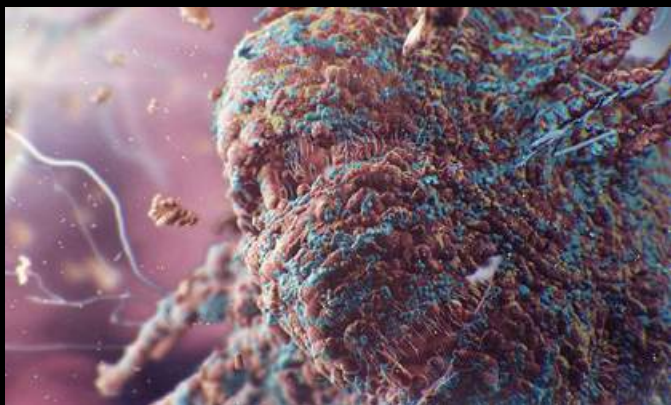
2020

www.toru-photo.de

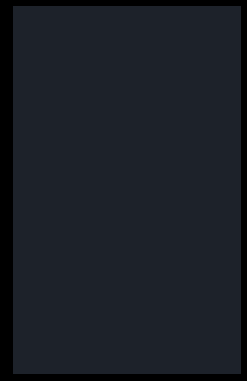
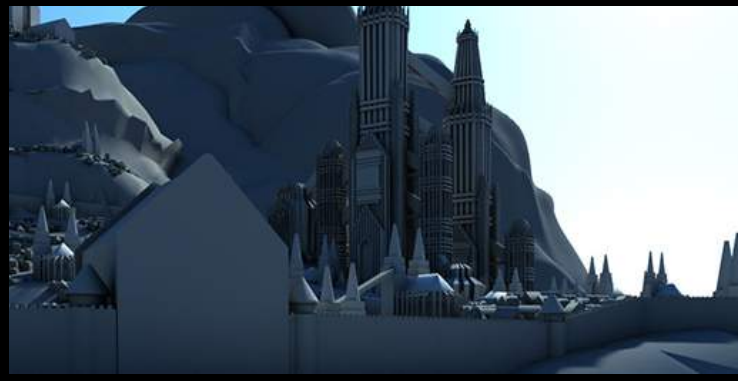
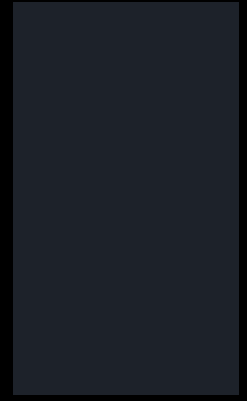
PHOTOGRAPHY



**CONCEPT DESIGN
&
DIGITAL MATTE
PAINTING**



3D MODELING



VISUAL EFFECTS SHOWREEL

LINK <https://vimeo.com/382738449> **PASSWORD** Reel2020

This is my Digital Matte Painting and Concept Design showreel.

I was as **Digital Matte Painter / 3D Environment Artist** responsible for creating the midground and background elements of the shots, this include landscapes, cityscapes, buildings, space shots and set extensions.

As **Concept Designer** I was responsible for keyframe concept designs, prop designs for cars, phones, building parts and furniture as well as FX design on how a bridge, car or robot could explode or a dike break.

THANK YOU!

Always looking for new creative challenges, I enjoy it to work together with collaborative and ambitious partners. I am very excited to help you with your current and future products/projects. It would be nice to hear from you as well as speak to you personally.

toru-media.de

zulusplitter@online.de
(+49) 160 90197007

toru-photo.de

behance.net/zulusplitter
linkedin.com/in/tonyandreasrudolph